

Finger Exercises 1

Introduction to Programming & Objects

≈ 15 minutes

Comp 102 — Programming Fundamentals

What this is. A short warm-up to lock in what we just covered in class.

How to do it. On **paper**, **no computer**, in one sitting. If an item takes you more than a minute, skip it, finish the rest, then come back. The answer key is on the last page — do not peek until you are done.

Why bother. These are exactly the four moves your quizzes ask for: trace, fill in, fix, and answer a concept question.

Part A • Do You Remember?

RECALL ≈ 3 min

- A1.** The lecture said a computer is fast, has a huge memory, is accurate, and never gets tired — but it has two big limitations. A computer is _____ and it is _____.
- A2.** The only language a computer really understands is called _____, and it is written using only the digits ____ and ____.
- A3.** Every object has three things. Name them:
 1. _____ 2. _____ 3. _____
- A4.** Circle **True** or **False**:
- (a) A computer can invent a brand-new way to solve a problem by itself. True / False
 - (b) Python code is turned into machine language before the computer runs it. True / False
 - (c) If a program shows no error message, its answer must be correct. True / False
 - (d) In Python, everything is an object. True / False

Part B • What Does It Print?

TRACE ≈ 4 min

Write the output exactly, one value per line, in order.

B1.

```
repeat 3:
    print(1)
print(2)
```

Output:

B2.

```
repeat 2:
    print('a')
    print('b')
```

Output:

B3. Same two lines, one of them moved. What changes?

```
repeat 2:
    print('a')
print('b')
```

Output:

Part C • Robot Commands

TRACE ≈ 3 min

Reminder: `forward()` moves one step, `left()` turns 90° left, and `repeat n:` repeats the indented lines `n` times.

C1. Rewrite this using `repeat`, so that `forward()` is written only **once**:

```
forward()
forward()
forward()
```

Your version:

C2. How many steps forward does the robot take in total?

```
repeat 3:
    forward()
    forward()
```

Total steps: _____

C3. The robot must reach the cup. Write the shortest program you can, using `repeat` once.



Part D • Syntax, Semantics, or Neither?

CLASSIFY ≈ 2 min

Tick one column for each. Remember: **syntax** = the rules of writing it down; **semantics** = whether it has a sensible meaning.

Expression	Syntax error	Semantic error	Neither — it is fine
2 5 +	☐	☐	☐
3 / 'hi'	☐	☐	☐
'hello' * 3	☐	☐	☐
print('hi'	☐	☐	☐
'5' + 5	☐	☐	☐

Part E • Scalar or Non-scalar?

CLASSIFY ≈ 2 min

Write **S** for scalar (cannot be sub-divided) or **N** for non-scalar (can be sub-divided).

E1. 42	_____	E4. 3.14	_____
E2. True	_____	E5. a list of your marks	_____
E3. 'a'	_____	E6. a Student	_____

Part F • One Sentence Each

EXPLAIN ≈ 1 min

F1. Why do we write programs in a high-level language like Python instead of writing 1s and 0s directly?

F2. Your program runs, shows no error message, and prints an answer — but the answer is wrong. Is this a syntax error? Why or why not?

Stuck on more than two items? Re-read the Lecture 1 summary slide before the next class — everything above came straight from it.

Answer Key

Check your work *after* attempting everything. If an answer surprises you, that item is worth re-reading in the slides.

- A1. **stupid** (it does exactly what you tell it) and **not creative** (it cannot invent new ways to solve a problem).
- A2. **machine language**; the digits 1 and 0.
- A3. a **type**; a set of **attributes** (the data it holds); a set of **operations** you can perform on it.
- A4. (a) **False** — computers are not creative. (b) **True** — that is what an interpreter is for. (c) **False** — a program can run happily and still give the wrong answer. (d) **True**.
- B1. 1 1 1 2 — the indented line repeats three times, then `print(2)` runs once because it is *not* indented.
- B2. a b a b — *both* indented lines belong to the repeat, so the pair runs twice.
- B3. a a b — indentation is the *only* thing that changed, and it changed the whole meaning. This is the single most important habit to build this week.
- C1. `repeat 3:` then, indented, `forward()`.
- C2. **6** — two steps per round, three rounds.
- C3. `repeat 4:` then, indented, `forward()` — the robot needs **4** steps, not 5. Count the *moves between squares*, not the squares.
- D. 2 5 + — **syntax** (the symbols are in the wrong order).
 3 / 'hi' — **semantics** (written correctly, but dividing by a word means nothing).
 'hello' * 3 — **neither**; this is perfectly valid and repeats the string three times.
`print('hi'` — **syntax** (the closing bracket is missing).
 '5' + 5 — **semantics** (a string and a number cannot be added, even though '5' looks like a number).
- E. **S, S, N, S, N, N**. Watch item 3: 'a' is a *string* that happens to be one character long — strings are always non-scalar. Items 1, 2 and 4 are a number, a truth value and a number, so all scalar.
- F1. Because 1s and 0s are unreadable and painfully slow for humans to write; a high-level language is close to English, and an interpreter does the translating for us.
- F2. **No**. The rules of writing were all followed, so the computer was happy to run it. The program has exactly one meaning — it just is not the meaning you intended.